

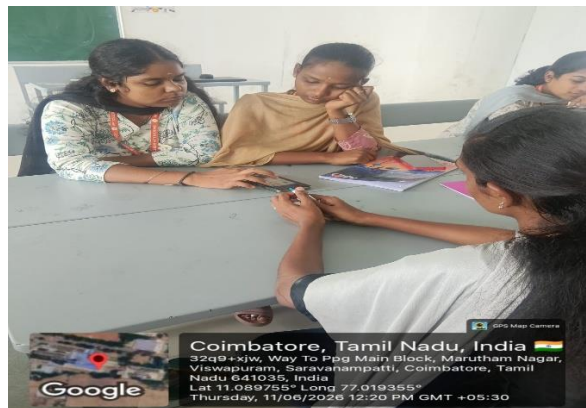
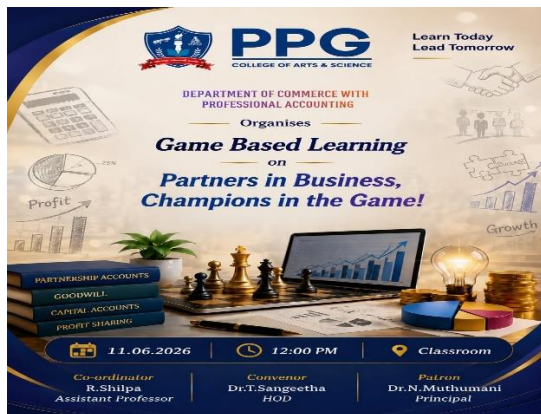
PPG COLLEGE OF ARTS AND SCIENCE
DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
GAME BASED LEARNING

Date: 11.06.2026

Class: II B.COM PA Students

Topic: Partners in Business, Champions in the Game!

The game-based learning activity enhanced students' understanding of partnership accounting concepts in an interactive manner. Students gained practical knowledge of profit sharing, goodwill, capital accounts, and partnership principles through teamwork and problem-solving. The activity improved their communication, critical thinking, decision-making, collaboration, and ability to apply accounting concepts effectively in business situations.



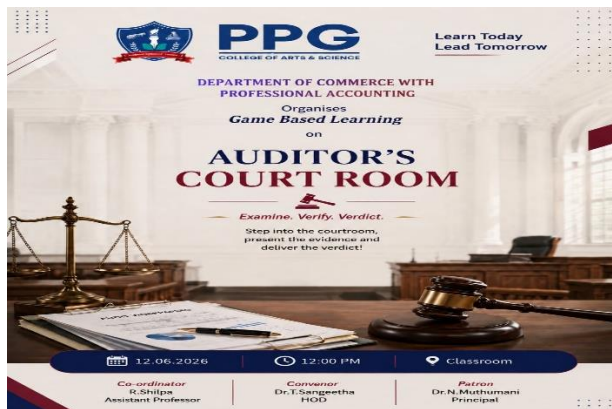
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DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
GAME BASED LEARNING

Date: 12.06.2026

Class: III B.COM PA Students

Topic: Auditor's Court Room

The game-based learning activity enhanced students' understanding of auditing concepts through an engaging courtroom simulation. Students actively examined evidence, verified audit findings, presented arguments, and delivered verdicts. The activity improved their critical thinking, communication, teamwork, analytical skills, and decision-making abilities while helping them apply theoretical auditing knowledge to practical situations.



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GAME BASED LEARNING

Date: 17.06.2026

Class: III B.COM PA Students

Topic: Share Market Challenge

The game-based learning activity enhanced students' understanding of share market concepts through an interactive and competitive environment. Students gained practical exposure to stock market operations, buying and selling decisions, market trends, and risk assessment. The activity developed their financial awareness, analytical thinking, decision-making, teamwork, and confidence in understanding real-world investment practices.



PPG COLLEGE OF ARTS AND SCIENCE
DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
SEMINAR

Date: 19.06.2026

Class: B.COM PA Students

Topic: AI and Its Applications

The seminar enhanced students' understanding of Artificial Intelligence and its practical applications. Participants gained awareness of how AI can support learning, accounting, business operations, and decision-making. The session encouraged students to explore emerging technologies, develop digital skills, and understand the importance of AI in improving efficiency, innovation, and future career opportunities.



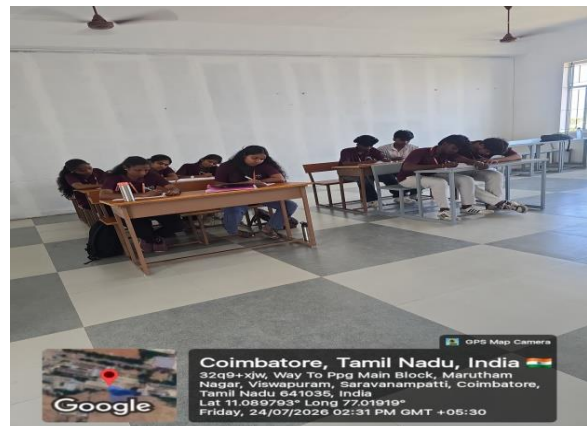
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DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
GAME BASED LEARNING

Date: 24.06.2026

Class: II B.COM PA Students

Topic: Healthy Habits – Myths or Facts

The programme successfully enhanced students' awareness of healthy habits through engaging game-based learning. Participants gained knowledge about hydration, nutritious food, regular exercise, and adequate sleep. The activity encouraged active participation, improved understanding, and motivated students to adopt healthier lifestyles. Overall, it promoted health consciousness, teamwork, and meaningful learning.



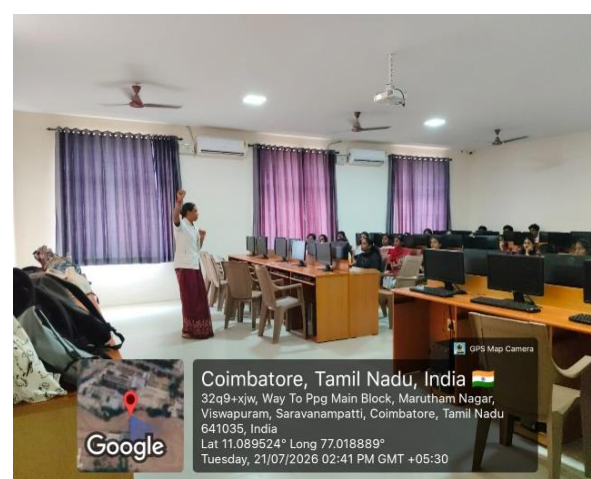
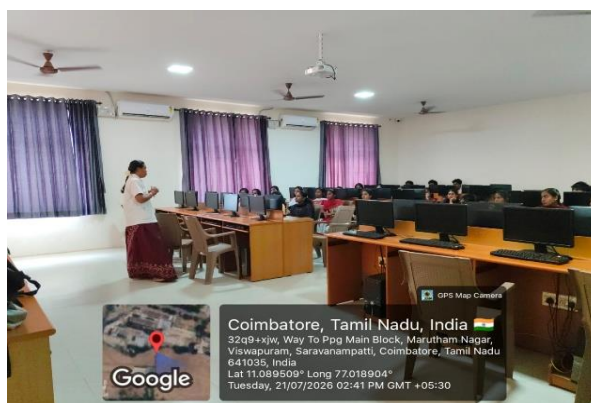
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DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
SEMINAR

Date: 21.07.2026

Class: B.COM PA Students

Topic: Practical Issues in GST Compliance

The seminar enhanced students' understanding of practical issues in GST compliance. Participants gained knowledge about GST procedures, tax invoices, registration, filing requirements, and common compliance challenges. The session helped students connect theoretical concepts with real-world taxation practices, improving their awareness, analytical skills, and confidence in handling GST-related transactions and documentation.



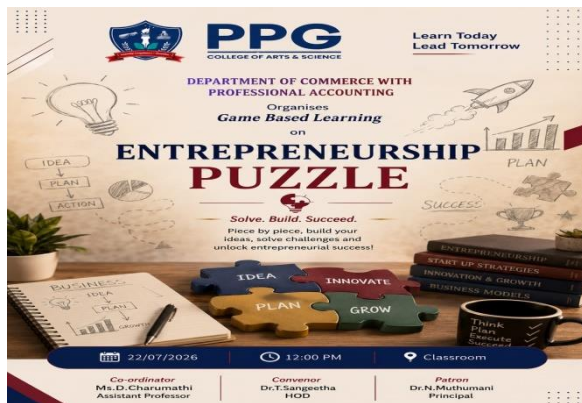
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DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
GAME BASED LEARNING

Date: 22.07.2026

Class: III B.COM PA Students

Topic: Entrepreneurship Puzzle

The Entrepreneurship Puzzle activity enhanced students' entrepreneurial thinking, creativity, problem-solving, and decision-making skills. Students actively participated in solving challenges, connecting ideas, and developing innovative solutions. The activity improved teamwork, communication, leadership, and strategic thinking while providing an engaging learning experience that strengthened their understanding of entrepreneurship and business concepts.



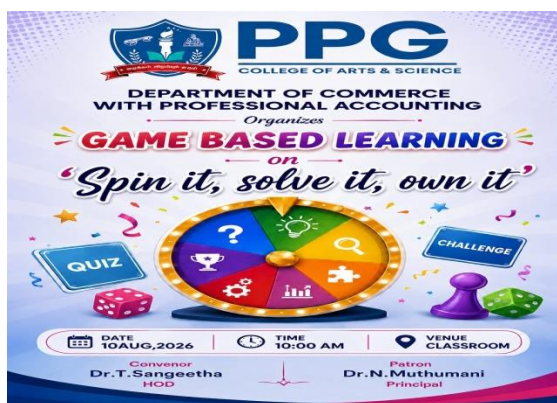
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DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
GAME BASED LEARNING

Date: 10.08.2026

Class: III B.COM PA Students

Topic: Spin it, solve it, own it

The game-based learning activity successfully improved students' problem-solving, critical-thinking, and decision-making skills through interactive quizzes and challenges. Students actively participated, demonstrated better understanding of concepts, and gained confidence in applying their knowledge. The engaging format encouraged teamwork, creativity, and active learning, making the educational experience enjoyable, meaningful, and effective for all participants.



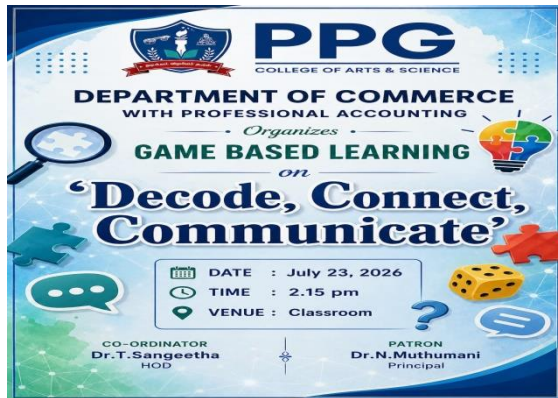
PPG COLLEGE OF ARTS AND SCIENCE
DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
GAME BASED LEARNING

Date: 10.08.2026

Class: III B.COM PA Students

Topic: Decode, Connect, Communicate

The Game-Based Learning activity enhanced students' communication, teamwork, problem-solving, and critical-thinking skills. Through the "Decode, Connect, Communicate" activity, students actively participated, shared ideas, and applied concepts in an engaging manner. The session improved their confidence, creativity, collaborative learning, and ability to communicate effectively.



PPG COLLEGE OF ARTS AND SCIENCE
DEPARTMENT OF COMMERCE WITH PROFESSIONAL ACCOUNTING
SEMINAR

Date: 19.08.2026

Class: B.COM PA Students

Topic: Research Methodology – A step by step Process

The seminar enhanced students' understanding of research methodology and its systematic steps. Participants gained practical knowledge of identifying research problems, setting objectives, collecting and analysing data, interpreting results, and drawing conclusions. The session strengthened their research skills, critical thinking, analytical abilities, and confidence in undertaking academic research effectively.

